

Moreno Valley College

Undergraduate certificate in Simulation and Gaming: Gaming Art

Program Length: 18 months

Students graduating on time

N/A* of Title IV students complete the program within 18 months¹

*Fewer than 10 students enrolled in this program. This number has been withheld to preserve the confidentiality of the students.

Program Costs*

\$1,656 for in-state tuition and fees

\$10,080 for out-of-state tuition and fees

\$1,792 for books and supplies

\$23,490 for off-campus room and board

Other Costs:

Parking Fees: \$50 Fall, \$50 Spring and \$25 Summer

Health and Student services fees: \$33 Fall, \$17 Winter, \$33 Spring and \$17 Summer

Visit website for more program cost information: www.mvc.edu/services/ar/fees.cfm#fees

*The amounts shown above include costs for the entire program, assuming normal time to completion.

Note that this information is subject to change.

Students Borrowing Money

N/A* of students who attend this program borrow money to pay for it²

*Fewer than 10 students enrolled in this program. This number has been withheld to preserve the confidentiality of the students.

The typical graduate leaves with

N/A* in debt³

*Fewer than 10 students completed this program within normal time. This number has been withheld to preserve the confidentiality of the students.

The typical monthly loan payment

N/A* per month in student loans with **N/A*** interest rate⁴.

*Fewer than 10 students completed this program within normal time. This number has been withheld to preserve the confidentiality of the students.

The typical graduate earns

not provided per year after leaving this program⁵

Graduates who got jobs

N/A* of program graduates got jobs

*We are not currently required to calculate a job placement rate for program completers.

Program graduates are employed in the following fields:

Computer and Information Research Scientists: <http://onetonline.org/link/summary/15-1111.00>

Computer Programmers: <http://onetonline.org/link/summary/15-1131.00>

Software Developers, Applications: <http://onetonline.org/link/summary/15-1132.00>

Multimedia Artists and Animators: <http://onetonline.org/link/summary/27-1014.00>

Licensure Requirements⁶

*Program has no licensure requirements in any state.

Additional Information:

No additional notes provided.

Date Created: 6/27/2017

These disclosures are required by the U.S. Department of Education

Footnotes:

¹ The share of students who completed the program within 100% of normal time (18 months).

² The share of students who borrowed Federal, private, and/or institutional loans to help pay for college.

³ The median debt of borrowers who completed this program. This debt includes federal, private, and institutional loans.

⁴ The median monthly loan payment for students who completed this program if it were repaid over ten years at a NA* interest rate.

⁵ The median earnings of program graduates who received Federal aid.

⁶ Some States require students to graduate from a state approved program in order to obtain a license to practice a profession in those States.

⁷ State Job Placement Rate: N/A

⁸ Accreditor Job Placement Rate: N/A